

# Study Guide for Midterm

This is simply a guide of topics that I consider fair game for the midterm. I don't promise to ask you about them all, or about any of these in particular; but I may very well ask you about any of these.

1. Fundamentals
  - a. What is security?
  - b. Basics of risk analysis
  - c. Relationship of security policy to security
  - d. Assurance and security
2. Saltzer's and Schroeder's Principles of Secure Design
3. Penetration Studies
  - a. Flaw Hypothesis Methodology
  - b. Using vulnerabilities models
4. Vulnerabilities Models
  - a. RISOS
  - b. PA
  - c. Aslam
5. Security in Programming
  - a. Unknown interaction with other system components
  - b. Overflow (both numeric and buffer)
  - c. Race conditions (TOCTTOU flaw)
  - d. Environment (shell variables, UIDs, file descriptors, *etc.*)
  - e. Not resetting privileges
6. Robust Programming
7. Policies
  - a. Mandatory Access Control (MAC)
  - b. Discretionary Access Control (DAC)
  - c. Originator-Controlled Access Control (ORCON)
  - d. Policy languages
8. Confidentiality Models
  - a. Bell-LaPadula Model
  - b. Lattices and the BLP Model