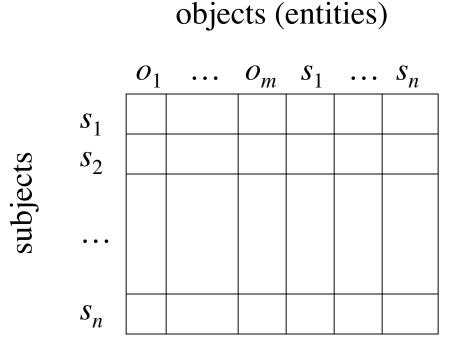
Chapter 2: Access Control Matrix

- Overview
- Access Control Matrix Model
 - Boolean Expression Evaluation
 - History
- Protection State Transitions
 - Commands
 - Conditional Commands
- Special Rights
 - Principle of Attenuation of Privilege

Overview

- Protection state of system
 - Describes current settings, values of system relevant to protection
- Access control matrix
 - Describes protection state precisely
 - Matrix describing rights of subjects
 - State transitions change elements of matrix

Description



- Subjects $S = \{ s_1, ..., s_n \}$
- Objects $O = \{ o_1, ..., o_m \}$
- Rights $R = \{ r_1, ..., r_k \}$
- Entries $A[s_i, o_j] \subseteq R$
- $A[s_i, o_j] = \{r_x, ..., r_y\}$ means subject s_i has rights $r_x, ..., r_y$ over object o_j

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Example 1

- Processes *p*, *q*
- Files f, g
- Rights *r*, *w*, *x*, *a*, *o*

	f	8	p	q
p	rwo	r	rwxo	W
q	a	ro	r	rwxo

Example 2

- Procedures *inc_ctr*, *dec_ctr*, *manage*
- Variable *counter*
- Rights +, -, *call*

	counter	inc_ctr	dec_ctr	manage
inc_ctr	+			
dec_ctr	—			
manage		call	call	call

Boolean Expression Evaluation

- ACM controls access to database fields
 - Subjects have attributes
 - Verbs define type of access
 - Rules associated with objects, verb pair
- Subject attempts to access object
 - Rule for object, verb evaluated, grants or denies access

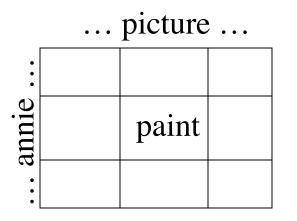
Example

- Subject annie
 - Attributes role (artist), groups (creative)
- Verb paint
 - Default 0 (deny unless explicitly granted)
- Object picture
 - Rule:

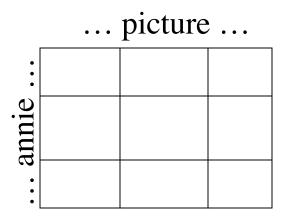
paint: 'artist' in subject.role and 'creative' in subject.groups and time.hour ≥ 0 and time.hour < 5

ACM at 3AM and 10AM

At 3AM, time condition met; ACM is:



At 10AM, time condition not met; ACM is:



History

atabase:						
	name	position	age	salary		
	Alice	<i>t</i> eacher	45	\$40,000		
	Bob	aide	20	\$20,000		
	Cathy	principal	37	\$60,000		
	Dilbert	teacher	50	\$50,000		
	Eve	teacher	33	\$50,000		

Queries:

1.sum(salary, "position = teacher") = 140,000 2.sum(salary, "age > 40 & position = teacher")

should not be answered (deduce Eve's salary)

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ACM of Database Queries

 $O_{i} = \{ \text{ objects referenced in query } i \}$ $f(o_{i}) = \{ \text{ read } \} \qquad \text{for } o_{j} \in O_{i}, \text{ if } | \bigcup_{j = 1, \dots, i} O_{j} | < 2$ $f(o_{i}) = \emptyset \qquad \text{for } o_{j} \in O_{i}, \text{ otherwise}$ $1. \quad O_{1} = \{ \text{ Alice, Dilbert, Eve } \} \text{ and no previous query set, so:}$

A[asker, Alice] = f(Alice) = { read } A[asker, Dilbert] = f(Dilbert) = { read } A[asker, Eve] = f(Eve) = { read } and query can be answered

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But Query 2

From last slide:

 $f(o_i) = \{ \text{ read } \} \quad \text{for } o_j \text{ in } O_i, \text{ if } |\bigcup_{j=1,...,i} O_j| > 1$ $f(o_i) = \emptyset \quad \text{for } o_j \text{ in } O_i, \text{ otherwise}$ 2. $O_2 = \{ \text{ Alice, Dilbert } \} \text{ but } |O_2 \cup O_1| = 2 \text{ so}$ $A[\text{asker, Alice}] = f(\text{Alice}) = \emptyset$ $A[\text{asker, Dilbert}] = f(\text{Dilbert}) = \emptyset$ and query cannot be answered

State Transitions

- Change the protection state of system
- I– represents transition
 - $-X_i \vdash_{\tau} X_{i+1}$: command τ moves system from state X_i to X_{i+1}
 - $-X_i \vdash X_{i+1}$: a sequence of commands moves system from state X_i to X_{i+1}
- Commands often called *transformation procedures*

Primitive Operations

- create subject s; create object o
 - Creates new row, column in ACM; creates new column in ACM
- **destroy subject** s; **destroy object** o
 - Deletes row, column from ACM; deletes column from ACM
- enter *r* into *A*[*s*, *o*]
 - Adds r rights for subject s over object o
- **delete** *r* **from** *A*[*s*, *o*]
 - Removes r rights from subject s over object o

Create Subject

- Precondition: $s \notin S$
- Primitive command: create subject s
- Postconditions:

$$-S' = S \cup \{s\}, O' = O \cup \{s\}$$
$$-(\forall y \in O')[a'[s, y] = \emptyset], (\forall x \in S')[a'[x, s] = \emptyset]$$
$$-(\forall x \in S)(\forall y \in O)[a'[x, y] = a[x, y]]$$

Create Object

- Precondition: $o \notin O$
- Primitive command: create object o
- Postconditions:

$$-S' = S, O' = O \cup \{ o \}$$

- $(\forall x \in S')[a'[x, o] = \emptyset]$
- $(\forall x \in S)(\forall y \in O)[a'[x, y] = a[x, y]]$

Add Right

- Precondition: $s \in S, o \in O$
- Primitive command: enter *r* into *a*[*s*, *o*]
- Postconditions:

$$-S' = S, O' = O$$

-a'[s, o] = a[s, o] U { r }
- (\forall x \in S')(\forall y \in O' - { o }) [a'[x, y] = a[x, y]]
- (\forall x \in S' - { s })(\forall y \in O') [a'[x, y] = a[x, y]]

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Delete Right

- Precondition: $s \in S, o \in O$
- Primitive command: **delete** *r* **from** *a*[*s*, *o*]
- Postconditions:

$$-S' = S, O' = O$$

-a'[s, o] = a[s, o] - { r }
- (\forall x \in S')(\forall y \in O' - { o }) [a'[x, y] = a[x, y]]
- (\forall x \in S' - { s })(\forall y \in O') [a'[x, y] = a[x, y]]

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Destroy Subject

- Precondition: $s \in S$
- Primitive command: **destroy subject** *s*
- Postconditions:

$$-S' = S - \{s\}, O' = O - \{s\}$$
$$-(\forall y \in O')[a'[s, y] = \emptyset], (\forall x \in S')[a'[x, s] = \emptyset]$$
$$-(\forall x \in S')(\forall y \in O')[a'[x, y] = a[x, y]]$$

Destroy Object

- Precondition: $o \in O$
- Primitive command: destroy object o
- Postconditions:

$$-S' = S, O' = O - \{ o \}$$

- $(\forall x \in S')[a'[x, o] = \emptyset]$
- $(\forall x \in S')(\forall y \in O') [a'[x, y] = a[x, y]]$

Creating File

• Process *p* creates file *f* with *r* and *w* permission

```
command create file(p, f)
    create object f;
    enter own into A[p, f];
    enter r into A[p, f];
    enter w into A[p, f];
end
```

Mono-Operational Commands

- Make process p the owner of file g command make.owner(p, g) enter own into A[p, g]; end
- Mono-operational command
 - Single primitive operation in this command

Conditional Commands

- Let p give q r rights over f, if p owns f
 command grant read file 1 (p, f, q)
 if own in A[p, f]
 then
 enter r into A[q, f];
 end
- Mono-conditional command
 - Single condition in this command

Multiple Conditions

• Let *p* give *q r* and *w* rights over *f*, if *p* owns *f* and *p* has *c* rights over *q*

```
command grant • read • file • 2(p, f, q)
    if own in A[p, f] and c in A[p, q]
    then
```

```
enter r into A[q, f];
enter w into A[q, f];
```

end

Copy Right

- Allows possessor to give rights to another
- Often attached to a right, so only applies to that right
 - -r is read right that cannot be copied
 - -rc is read right that can be copied
- Is copy flag copied when giving *r* rights?
 Depends on model, instantiation of model

Own Right

- Usually allows possessor to change entries in ACM column
 - So owner of object can add, delete rights for others
 - May depend on what system allows
 - Can't give rights to specific (set of) users
 - Can't pass copy flag to specific (set of) users

Attenuation of Privilege

- Principle says you can't give rights you do not possess
 - Restricts addition of rights within a system
 - Usually *ignored* for owner
 - Why? Owner gives herself rights, gives them to others, deletes her rights.

Key Points

- Access control matrix simplest abstraction mechanism for representing protection state
- Transitions alter protection state
- 6 primitive operations alter matrix
 - Transitions can be expressed as commands composed of these operations and, possibly, conditions