

# The Encryption Standards

Appendix F



#### Outline

- Data Encryption Standard
  - Algorithm
- Advanced Encryption Standard
  - Background mathematics
  - Algorithm



# Data Encryption Standard (DES)

- Input: 64 bit blocks
- Key: 64 bits
  - 8 bits are immediately discarded, so it is effectively 56 bits
- Output: 64 bit blocks



#### Main Algorithm

- Key permuted, split into 2 28-bit parts
  - Each part rotated left by 1 or 2 bits
  - Then the halves combined, permuted, and 48 bits output (round key)
- Input permuted, split into 2 32-bit parts
  - Right half, round key fed into function *f*
  - Result of this xor'ed with left half
  - This left half becomes right half, right half becomes left half, as input to next round (but in the last round, this does not occur)
- After 16 rounds, halves combined, then permuted and that is output
  - Permutation here is inverse of initial input permutation



#### DES Algorithm: Rounds





# DES Algorithm: *f*





#### DES Algorithm: Round Key Generation





#### How to Read the Tables

- The *i*th element of the table, *t<sub>i</sub>*, means that *t<sub>i</sub>* is the bit of input that is output
- Example: first row of IP table is: 58 50 42 34 26 18 10 2

so the first bit out output is bit 58 of the input; the second bit of output is bit 50 of the input; and so forth

- LSH table: when generating the *i*th round key, the corresponding table entry *si* is the number of bits to rotate left (note: *rotate*, not shift)
- Example: s<sub>i</sub> = 1 means rotate to the left 1 bit; s<sub>i</sub> = 2 means rotate to the left 2 bits



# Advanced Encryption Standard

- All take input of 128 bits and produce outputs of 128 bits
  - AES-128: key length of 128 bits, 10 rounds
  - AES-192: key length of 192 bits, 12 rounds
  - AES-256: key length of 256 bits, 14 rounds
- In what follows:
  - *Nk* number of 32 bit words in the key
  - Nb number of 32 bit words in the block size
  - Nr number of rounds
  - *w<sub>i</sub>* the *i*th set of 32 bits (4 bytes) of key schedule
  - Represent bytes as 2 hexadecimal digits or 8 binary digits



# Background: Polynomials in $GF(2^8)$

- Manipulation of bytes treat them as polynomials in GF(2<sup>8</sup>), each bit being a coefficient
  - Byte b5 (hex) is 10110101 (binary) and  $x^7 + x^5 + x^4 + x^2 + 1$  (polynomial)
  - Arithmetic involving coefficients is done modulo 2
- Addition: same as exclusive or of two bytes:

5b		01011011
<u>⊕a4</u>	as, in binary,	$\oplus 10101000$
£3		11110011



# Background: Polynomials in $GF(2^8)$

- To multiply *a* and *b* (*a*•*b*), convert them to polynomials, multiply them mod  $x^8 + x^4 + x^3 + x + 1$ 
  - Note multiplication of coefficients is done mod 2
- Example: multiply bytes 57 (hex; 01010111 binary), 83 (hex; 10000011 binary)

$$(x^6 + x^4 + x^2 + x + 1)(x^7 + x + 1) = x^{13} + x^{11} + x^9 + x^8 + x^6 + x^5 + x^4 + x^3 + 1$$

 $= (x^8 + x^4 + x^3 + x + 1)(x^5 + x^3) + (x^7 + x^6 + 1)$ 

So the result is 1100001 (binary) or c1 (hex), so  $57 \cdot 83 = c1$ 



#### AES: Input, State, Output

in <sub>0</sub>	in4	in <sub>8</sub>	<i>in</i> <sub>12</sub>	
in <sub>1</sub>	in <sub>5</sub>	in <sub>9</sub>	<i>in</i> <sub>13</sub>	
in <sub>2</sub>	in <sub>6</sub>	<i>in</i> <sub>10</sub>	<i>in</i> <sub>14</sub>	
in <sub>3</sub>	in <sub>7</sub>	<i>in</i> <sub>11</sub>	<i>in</i> <sub>15</sub>	

<i>s</i> <sub>0,0</sub>	<i>s</i> <sub>0,1</sub>	<i>S</i> <sub>0,2</sub>	<i>S</i> <sub>0,3</sub>	
<i>s</i> <sub>1,0</sub>	<i>s</i> <sub>1,1</sub>	<i>s</i> <sub>1,2</sub>	<i>s</i> <sub>1,3</sub>	
<i>s</i> <sub>2,0</sub>	<i>s</i> <sub>2,1</sub>	<i>S</i> <sub>2,2</sub>	<i>S</i> <sub>2,3</sub>	
<i>s</i> <sub>3,0</sub>	<i>s</i> <sub>3,1</sub>	<i>S</i> <sub>3,2</sub>	<b>S</b> <sub>3,3</sub>	

out <sub>0</sub>	out <sub>4</sub>	out <sub>8</sub>	out <sub>12</sub>
out <sub>1</sub>	out <sub>5</sub>	out <sub>9</sub>	out <sub>13</sub>
out <sub>2</sub>	out <sub>6</sub>	out <sub>10</sub>	out <sub>14</sub>
out <sub>3</sub>	out <sub>7</sub>	out <sub>11</sub>	out <sub>15</sub>

*input bytes* 

state array

output bytes



# AES: Basic Encryption Transformations

Built up from 4 of these:

- SubBytes
- ShiftRows
- MixColumns
- AddRoundKey



#### AES: SubBytes

- A substitution table: takes 1 byte of input, produces 1 byte of output
  - First 4 bits give the row, next 4 the column
- Table constructed as follows:
  - Map byte 00 to itself, other bytes to their multiplicative inverse in  $GF(2^8)$ ; call the result *b*, with bits  $b_0b_1b_2b_3b_4b_5b_6b_7$
  - Let  $c_i$  be the *i*th bit of 01100011
  - Construct b', with bits  $b_0'b_1'b_2'b_3'b_4'b_5'b_6'b_7'$ , where for i = 0, ..., 7:

 $b'_{i} = b_{i} + b_{(i+4) \mod 8} + b_{(i+5) \mod 8} + b_{(i+6) \mod 8} + b_{(i+7) \mod 8} + c_{i}$ 



#### AES: ShiftRows

• Rotate (shift cyclically) to the left by the number of the row

<i>s</i> <sub>0,0</sub>	<i>S</i> <sub>0,1</sub>	<i>s</i> <sub>0,2</sub>	<i>s</i> <sub>0,3</sub>
<i>s</i> <sub>1,0</sub>	<i>S</i> <sub>1,1</sub>	<i>s</i> <sub>1,2</sub>	<i>S</i> <sub>1,3</sub>
<i>s</i> <sub>2,0</sub>	<i>s</i> <sub>2,1</sub>	<i>s</i> <sub>2,2</sub>	<b>S</b> <sub>2,3</sub>
<i>s</i> <sub>3,0</sub>	<i>s</i> <sub>3,1</sub>	<i>s</i> <sub>3,2</sub>	<b>S</b> <sub>3,3</sub>

state array before

<i>S</i> <sub>0,0</sub>	<i>S</i> <sub>0,1</sub>	<i>s</i> <sub>0,2</sub>	<i>S</i> <sub>0,3</sub>
<i>S</i> <sub>1,1</sub>	<i>s</i> <sub>1,2</sub>	<i>s</i> <sub>1,3</sub>	<i>s</i> <sub>1,0</sub>
S <sub>2,2</sub>	<b>S</b> <sub>2,3</sub>	<i>s</i> <sub>2,0</sub>	<i>s</i> <sub>2,1</sub>
<b>S</b> <sub>3,3</sub>	<i>s</i> <sub>3,0</sub>	<i>s</i> <sub>3,1</sub>	<i>S</i> <sub>3,2</sub>

state array after

 $\rightarrow$ 



#### AES: MixColumns

Let c = 0, 1, 2, 3 and  $s_{0,c}$ ,  $s_{1,c}$ ,  $s_{2,c}$  and  $s_{3,c}$  the outputs of this

• 
$$s_{0,c}' = (02 \bullet s_{0,c}) \oplus (03 \bullet s_{1,c}) \oplus s_{2,c} \oplus s_{3,c}$$
  
•  $s_{1,c}' = s_{0,c} \oplus (02 \bullet s_{1,c}) \oplus (03 \bullet s_{2,c}) \oplus s_{3,c}$   
•  $s_{2,c}' = s_{0,c} \oplus s_{1,c} \oplus (02 \bullet s_{2,c}) \oplus (03 \bullet s_{3,c})$   
•  $s_{3,c}' = (03 \bullet s_{0,c}) \oplus s_{1,c} \oplus s_{2,c} \oplus (02 \bullet s_{3,c})$ 



#### AES: AddRoundKey

- Let *r* be the current round
- Remember w<sub>i</sub> is *i*th set of 32 bits of key schedule
- Let c = 0, 1, 2, 3 and  $s_{0,c}$ ,  $s_{1,c}$ ,  $s_{2,c}$  and  $s_{3,c}$  the outputs of this

$$[s_{0,c}', s_{1,c}', s_{2,c}', s_{3,c}'] = [s_{0,c}, s_{1,c}, s_{2,c}, s_{3,c}] \oplus [w_{4r+c}]$$



# AES: Encryption Algorithm

```
encrypt(byte in[4*Nb], byte out[4*NB], word w[Nb*(Nr+1)])
begin
     byte state[4,Nb]; state := in;
     AddRoundKey(state, w[0, Nb-1]);
     for round := 1 to Nr-1 do begin
           SubBytes(state);
           ShiftRows(state);
           MixColumns(state);
           AddRoundKey(state, w[round*Nb, (round+1)*Nb-1]);
     end
     SubBytes(state);
     ShiftRows(state);
     AddRoundKey(state, w[Nr*Nb, (Nr+1)*Nb-1]);
     out := state;
```

end



# AES: Basic Encryption Transformations

Built up from 4 of these:

- SubBytes
- ShiftRows
- MixColumns
- AddRoundKey



#### AES: SubBytes

- A substitution table: takes 1 byte of input, produces 1 byte of output
  - First 4 bits give the row, next 4 the column
- Table constructed as follows:
  - Map byte 00 to itself, other bytes to their multiplicative inverse in  $GF(2^8)$ ; call the result *b*, with bits  $b_0b_1b_2b_3b_4b_5b_6b_7$
  - Let  $c_i$  be the *i*th bit of 01100011
  - Construct b', with bits  $b_0'b_1'b_2'b_3'b_4'b_5'b_6'b_7'$ , where for i = 0, ..., 7:

 $b'_{i} = b_{i} + b_{(i+4) \mod 8} + b_{(i+5) \mod 8} + b_{(i+6) \mod 8} + b_{(i+7) \mod 8} + c_{i}$ 



#### AES: ShiftRows

• Rotate (shift cyclically) to the left by the number of the row

<i>s</i> <sub>0,0</sub>	<i>s</i> <sub>0,1</sub>	<i>s</i> <sub>0,2</sub>	<b>S</b> <sub>0,3</sub>
<i>s</i> <sub>1,0</sub>	<i>s</i> <sub>1,1</sub>	<i>s</i> <sub>1,2</sub>	<i>S</i> <sub>1,3</sub>
<i>s</i> <sub>2,0</sub>	<i>s</i> <sub>2,1</sub>	<i>s</i> <sub>2,2</sub>	<b>S</b> <sub>2,3</sub>
<i>s</i> <sub>3,0</sub>	<i>s</i> <sub>3,1</sub>	<i>S</i> <sub>3,2</sub>	<b>S</b> <sub>3,3</sub>

state array before

<i>S</i> <sub>0,0</sub>	<i>S</i> <sub>0,1</sub>	<i>s</i> <sub>0,2</sub>	\$ <sub>0,3</sub>
<i>S</i> <sub>1,1</sub>	<i>s</i> <sub>1,2</sub>	<i>s</i> <sub>1,3</sub>	<i>S</i> <sub>1,0</sub>
\$ <sub>2,2</sub>	<b>S</b> <sub>2,3</sub>	<i>s</i> <sub>2,0</sub>	<i>s</i> <sub>2,1</sub>
<b>S</b> <sub>3,3</sub>	<i>s</i> <sub>3,0</sub>	<i>s</i> <sub>3,1</sub>	<b>S</b> <sub>3,2</sub>

state array after

 $\rightarrow$ 



#### AES: MixColumns

Let c = 0, 1, 2, 3 and  $s_{0,c}$ ,  $s_{1,c}$ ,  $s_{2,c}$  and  $s_{3,c}$  the outputs of this

• 
$$s_{0,c}' = (02 \cdot s_{0,c}) \oplus (03 \cdot s_{1,c}) \oplus s_{2,c} \oplus s_{3,c}$$
  
•  $s_{1,c}' = s_{0,c} \oplus (02 \cdot s_{1,c}) \oplus (03 \cdot s_{2,c}) \oplus s_{3,c}$   
•  $s_{2,c}' = s_{0,c} \oplus s_{1,c} \oplus (02 \cdot s_{2,c}) \oplus (03 \cdot s_{3,c})$   
•  $s_{3,c}' = (03 \cdot s_{0,c}) \oplus s_{1,c} \oplus s_{2,c} \oplus (02 \cdot s_{3,c})$ 



#### AES: AddRoundKey

- Let *r* be the current round
- Remember w<sub>i</sub> is *i*th set of 32 bits of key schedule
- Let c = 0, 1, 2, 3 and  $s_{0,c}$ ,  $s_{1,c}$ ,  $s_{2,c}$  and  $s_{3,c}$  the outputs of this

$$[s_{0,c}', s_{1,c}', s_{2,c}', s_{3,c}'] = [s_{0,c}, s_{1,c}, s_{2,c}, s_{3,c}] \oplus [w_{4r+c}]$$



# AES: Encryption Algorithm

```
encrypt(byte in[4*Nb], byte out[4*NB], word w[Nb*(Nr+1)])
begin
      byte state[4,Nb];
      state := in;
      AddRoundKey(state, w[0, Nb-1]);
      for round := 1 to Nr-1 do begin
            SubBytes(state);
            ShiftRows(state);
            MixColumns(state);
            AddRoundKey(state, w[round*Nb, (round+1)*Nb-1]);
      end
      SubBytes(state);
      ShiftRows(state);
      AddRoundKey(state, w[Nr*Nb, (Nr+1)*Nb-1]);
      out := state;
```

#### end



# AES: Basic Decryption Transformations

Built up from 4 of these:

- InvSubBytes is the inverse transformation of SubBytes
- InvShiftRows is the inverse of ShiftRows (cyclic shift to the right by the number of the row)
- InvMixColumns
- AddRoundKey



#### AES: InvMixColumns

Let c = 0, 1, 2, 3 and  $s_{0,c}$ ,  $s_{1,c}$ ,  $s_{2,c}$  and  $s_{3,c}$  the outputs of this

• 
$$s_{0,c}' = (0e \bullet s_{0,c}) \oplus (0b \bullet s_{1,c}) \oplus (0d \bullet s_{2,c}) \oplus (09 \bullet s_{3,c})$$
  
•  $s_{1,c}' = (09 \bullet s_{0,c}) \oplus (0e \bullet s_{1,c}) \oplus (0b \bullet s_{2,c}) \oplus (0d \bullet s_{3,c})$   
•  $s_{2,c}' = (0d \bullet s_{0,c}) \oplus (09 \bullet s_{1,c}) \oplus (0e \bullet s_{2,c}) \oplus (0b \bullet s_{3,c})$   
•  $s_{3,c}' = (0b \bullet s_{0,c}) \oplus (0d \bullet s_{1,c}) \oplus (09 \bullet s_{2,c}) \oplus (0e \bullet s_{3,c})$ 



SECOND EDITION

# AES: Decryption Algorithm

```
decrypt(byte in[4*Nb], byte out[4*Nb], word w[Nb*(Nr+1)])
begin
      byte state[4,Nb];
      state := in;
      AddRoundKey(state, w[Nr*Nb, (Nr+1)*Nb-1]);
      for round := 1 to Nr-1 do begin
            InvShiftRows(state);
            InvSubBytes(state);
            AddRoundKey(state, w[round*Nb, (round+1)*Nb-1]);
            InvMixColumns(state);
      end
      InvShiftRows(state);
      InvSubBytes(state);
      AddRoundKey(state, w[0, Nb-1]);
      out := state;
```

end



# AES: Basic Round Key Generation. Transformations

Two transformations:

- SubWord takes 4 bytes as input, applies SubByte to each byte individually, and outputs the result
- RotWord takes a 4-byte word as input, rotates it right by 1 byte, and outputs the result

And a round constant word array:

- For *i*-th round, Rcon[*i*] = [*x<sup>i-1</sup>*, 00, 00, 00] where *x* = 02 and *x<sup>i</sup>* uses multiplication as described before
  - Example: Rcon[1] = 01000000; Rcon[2] = 02000000;

Rcon[3] = 04000000; Rcon[4] = 08000000; Rcon[5] = 10000000;...



SECOND EDITION

# AES: Round Key Generation Algorithm

```
roundkeys(byte key[4*Nk], word w[Nb*(Nr+1)], Nk)
begin
      word temp;
      for i:= 0 to Nk-1 do
            w[i] = word(key[4*i], key[4*i+1])
                                            key[4*i+2], key[4*i+3]);
      for i := Nk to (Nr+1)*Nb-1 do begin
            temp := w[i-1];
            if (i mod Nk = 0)
                   temp = SubWord(RotWord(temp)) xor Rcon[i/Nk];
            else if (Nk > 6 \text{ and } i \mod Nk = 4)
                  temp = SubWord(temp);
            w[i] = w[i-Nk] xor temp;
      end
```

end

+ + +- -+



# AES: Equivalent Inverse Cipher Implementation

• Add these to the end of the Round Key Generation algorithm:



# AES: Alternate Decryption Algorithm

```
equivdecrypt(byte in[4*Nb], byte out[4*NB], word dw[Nb*(Nr+1)])
begin
      byte state[4,Nb];
      state := in;
      AddRoundKey(state, dw[Nr*Nb, (Nr+1)*Nb-1]);
      for round := Nr-1 downto Nr-1 do begin
            InvSubBytes(state);
            InvShiftRows(state);
            InvMixColumns(state);
            AddRoundKey(state, dw[round*Nb, (round+1)*Nb-1]);
      end
      InvSubBytes(state);
      InvShiftRows(state);
      AddRoundKey(state, dw[0b, Nb-1]);
      out := state;
```

end