## Outline for May 14, 2008

## Reading: Text, §5

- 1. Greetings and felicitations!
- 2. Applying locality
  - continued from last lecture
  - a. Principle of locality
  - b. Working set model
  - c. Approximations to working set algorithm
- 3. Other considerations
  - a. Prepaging
  - b. I/O interlock
  - c. Page size
  - d. Program structure
- 4. Kernel-Level I/O Routines
  - a. Device drivers and transparency
  - b. How processes view devices (for example, virtual devices)
- 5. Issues
  - a. Goals; what should a good process/device interface do?
  - to be continued