

February 27, 2014

- Information flow
- Information flow policies
 - Non-transitive
 - Transitive non-lattice
- Compiler-based mechanisms
- Execution-based mechanisms

Entropy and Information Flow

- Idea: info flows from x to y as a result of a sequence of commands c if you can deduce information about x before c from the value in y after c
- Formally:
 - s time before execution of c , t time after
 - $H(x_s | y_t) < H(x_s | y_s)$
 - If no y at time s , then $H(x_s | y_t) < H(x_s)$

Example 1

- Command is $x := y + z$; where:
 - $0 \leq y \leq 7$, equal probability
 - $z = 1$ with prob. $1/2$, $z = 2$ or 3 with prob. $1/4$ each
- s state before command executed; t , after; so
 - $H(y_s) = H(y_t) = -8(1/8) \lg (1/8) = 3$
 - $H(z_s) = H(z_t) = -(1/2) \lg (1/2) - 2(1/4) \lg (1/4) = 1.5$
- If you know x_t , y_s can have at most 3 values, so
 $H(y_s | x_t) = -3(1/3) \lg (1/3) = \lg 3$

Example 2

- Command is
 - **if** $x = 1$ **then** $y := 0$ **else** $y := 1$;
- where:
 - x, y equally likely to be either 0 or 1
- $H(x_s) = 1$ as x can be either 0 or 1 with equal probability
- $H(x_s | y_t) = 0$ as if $y_t = 1$ then $x_s = 0$ and vice versa
 - Thus, $H(x_s | y_t) = 0 < 1 = H(x_s)$
- So information flowed from x to y

Implicit Flow of Information

- Information flows from x to y without an *explicit* assignment of the form $y := f(x)$
 - $f(x)$ an arithmetic expression with variable x
- Example from previous slide:
 - **if** $x = 1$ **then** $y := 0$
else $y := 1$;
- So must look for implicit flows of information to analyze program

Notation

- \underline{x} means class of x
 - In Bell-LaPadula based system, same as “label of security compartment to which x belongs”
- $\underline{x} \leq \underline{y}$ means “information can flow from an element in class of x to an element in class of y ”
 - Or, “information with a label placing it in class \underline{x} can flow into class \underline{y} ”

Information Flow Policies

Information flow policies are usually:

- reflexive
 - So information can flow freely among members of a single class
- transitive
 - So if information can flow from class 1 to class 2, and from class 2 to class 3, then information can flow from class 1 to class 3

Non-Transitive Policies

- Betty is a confident of Anne
- Cathy is a confident of Betty
 - With transitivity, information flows from Anne to Betty to Cathy
- Anne confides to Betty she is having an affair with Cathy's spouse
 - Transitivity undesirable in this case, probably

Transitive Non-Lattice Policies

- 2 faculty members co-PIs on a grant
 - Equal authority; neither can overrule the other
- Grad students report to faculty members
- Undergrads report to grad students
- Information flow relation is:
 - Reflexive and transitive
- But some elements (people) have no “least upper bound” element
 - What is it for the faculty members?

Confidentiality Policy Model

- Lattice model fails in previous 2 cases
- Generalize: policy $I = (SC_I, \leq_I, join_I)$:
 - SC_I set of security classes
 - \leq_I ordering relation on elements of SC_I
 - $join_I$ function to combine two elements of SC_I
- Example: Bell-LaPadula Model
 - SC_I set of security compartments
 - \leq_I ordering relation dom
 - $join_I$ function lub

Confinement Flow Model

- $(I, O, confine, \rightarrow)$
 - $I = (SC_I, \leq_I, join_I)$
 - O set of entities
 - $\rightarrow: O \times O$ with $(a, b) \in \rightarrow$ (written $a \rightarrow b$) iff information can flow from a to b
 - for $a \in O$, $confine(a) = (a_L, a_U) \in SC_I \times SC_I$ with $a_L \leq_I a_U$
 - Interpretation: for $a \in O$, if $x \leq_I a_U$, info can flow from x to a , and if $a_L \leq_I x$, info can flow from a to x
 - So a_L lowest classification of info allowed to flow out of a , and a_U highest classification of info allowed to flow into a

Assumptions, *etc.*

- Assumes: object can change security classes
 - So, variable can take on security class of its data
- Object x has security class \underline{x} currently
- Note transitivity *not* required
- If information can flow from a to b , then b dominates a under ordering of policy I :
$$(\forall a, b \in O)[a \rightarrow b \Rightarrow a_L \leq_I b_U]$$

Example 1

- $SC_I = \{ U, C, S, TS \}$, with $U \leq_I C$, $C \leq_I S$, and $S \leq_I TS$
- $a, b, c \in O$
 - $\text{confine}(a) = [C, C]$
 - $\text{confine}(b) = [S, S]$
 - $\text{confine}(c) = [TS, TS]$
- Secure information flows: $a \rightarrow b, a \rightarrow c, b \rightarrow c$
 - As $a_L \leq_I b_U, a_L \leq_I c_U, b_L \leq_I c_U$
 - Transitivity holds

Example 2

- SC_I, \leq_I as in Example 1
- $x, y, z \in O$
 - $\text{confine}(x) = [C, C]$
 - $\text{confine}(y) = [S, S]$
 - $\text{confine}(z) = [C, TS]$
- Secure information flows: $x \rightarrow y, x \rightarrow z, y \rightarrow z,$
 $z \rightarrow x, z \rightarrow y$
 - As $x_L \leq_I y_U, x_L \leq_I z_U, y_L \leq_I z_U, z_L \leq_I x_U, z_L \leq_I y_U$
 - Transitivity does not hold
 - $y \rightarrow z$ and $z \rightarrow x$, but $y \rightarrow x$ is false, because $y_L \leq_I x_U$ is false

Transitive Non-Lattice Policies

- $Q = (S_Q, \leq_Q)$ is a *quasi-ordered set* when \leq_Q is transitive and reflexive over S_Q
- How to handle information flow?
 - Define a partially ordered set containing quasi-ordered set
 - Add least upper bound, greatest lower bound to partially ordered set
 - It's a lattice, so apply lattice rules!

In Detail ...

- $\forall x \in S_Q$: let $f(x) = \{ y \mid y \in S_Q \wedge y \leq_Q x \}$
 - Define $S_{QP} = \{ f(x) \mid x \in S_Q \}$
 - Define $\leq_{QP} = \{ (x, y) \mid x, y \in S_{QP} \wedge x \subseteq y \}$
 - S_{QP} partially ordered set under \leq_{QP}
 - f preserves order, so $y \leq_Q x$ iff $f(x) \leq_{QP} f(y)$
- Add upper, lower bounds
 - $S_{QP}' = S_{QP} \cup \{ S_Q, \emptyset \}$
 - Upper bound $ub(x, y) = \{ z \mid z \in S_{QP} \wedge x \subseteq z \wedge y \subseteq z \}$
 - Least upper bound $lub(x, y) = \bigcap ub(x, y)$
 - Lower bound, greatest lower bound defined analogously

And the Policy Is ...

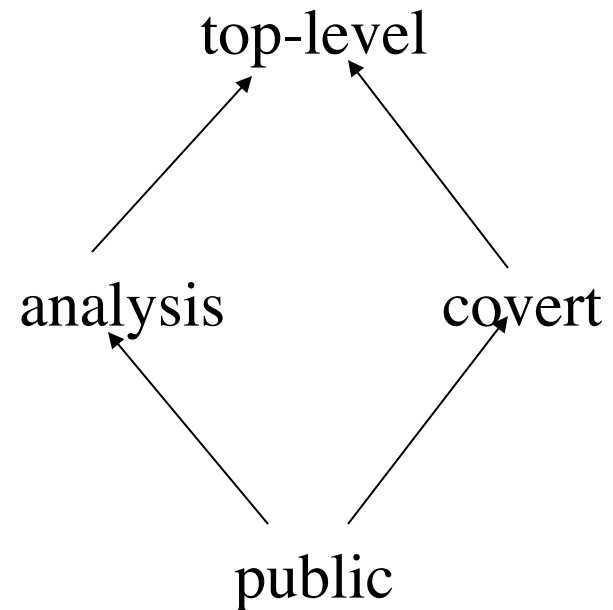
- Now $(S_{QP'}, \leq_{QP})$ is lattice
- Information flow policy on quasi-ordered set emulates that of this lattice!

Non-Transitive Flow Policies

- Government agency information flow policy (on next slide)
- Entities public relations officers PRO, analysts A, spymasters S
 - $\text{confine}(\text{PRO}) = \{ \text{public, analysis} \}$
 - $\text{confine}(A) = \{ \text{analysis, top-level} \}$
 - $\text{confine}(S) = \{ \text{covert, top-level} \}$

Information Flow

- By confinement flow model:
 - $PRO \leq A, A \leq PRO$
 - $PRO \leq S$
 - $A \leq S, S \leq A$
- Data *cannot* flow to public relations officers; not transitive
 - $S \leq A, A \leq PRO$
 - $S \leq PRO$ is *false*



Transforming Into Lattice

- Rough idea: apply a special mapping to generate a subset of the power set of the set of classes
 - Done so this set is partially ordered
 - Means it can be transformed into a lattice
- Can show this mapping preserves ordering relation
 - So it preserves non-orderings and non-transitivity of elements corresponding to those of original set

Dual Mapping

- $R = (SC_R, \leq_R, join_R)$ reflexive info flow policy
- $P = (S_P, \leq_P)$ ordered set
 - Define *dual mapping* functions $l_R, h_R: SC_R \rightarrow S_P$
 - $l_R(x) = \{ x \}$
 - $h_R(x) = \{ y \mid y \in SC_R \wedge y \leq_R x \}$
 - S_P contains subsets of SC_R ; \leq_P subset relation
 - Dual mapping function *order preserving* iff
$$(\forall a, b \in SC_R) [a \leq_R b \Leftrightarrow l_R(a) \leq_P h_R(b)]$$

Theorem

Dual mapping from reflexive info flow policy R to ordered set P order-preserving

Proof sketch: all notation as before

(\Rightarrow) Let $a \leq_R b$. Then $a \in l_R(a)$, $a \in h_R(b)$, so $l_R(a) \subseteq h_R(b)$, or $l_R(a) \leq_P h_R(b)$

(\Leftarrow) Let $l_R(a) \leq_P h_R(b)$. Then $l_R(a) \subseteq h_R(b)$.

But $l_R(a) = \{ a \}$, so $a \in h_R(b)$, giving $a \leq_R b$

Info Flow Requirements

- Interpretation: let $confine(x) = \{ \underline{x}_L, \underline{x}_U \}$, consider class \underline{y}
 - Information can flow from x to element of \underline{y} iff $\underline{x}_L \leq_R \underline{y}$, or $l_R(\underline{x}_L) \subseteq h_R(\underline{y})$
 - Information can flow from element of \underline{y} to x iff $\underline{y} \leq_R \underline{x}_U$, or $l_R(\underline{y}) \subseteq h_R(\underline{x}_U)$

Revisit Government Example

- Information flow policy is R
- Flow relationships among classes are:
 - public \leq_R public
 - public \leq_R analysis analysis \leq_R analysis
 - public \leq_R covert covert \leq_R covert
 - public \leq_R top-level covert \leq_R top-level
 - analysis \leq_R top-level top-level \leq_R top-level

Dual Mapping of R

- Elements l_R, h_R :

$$l_R(\text{public}) = \{ \text{public} \}$$

$$h_R(\text{public}) = \{ \text{public} \}$$

$$l_R(\text{analysis}) = \{ \text{analysis} \}$$

$$h_R(\text{analysis}) = \{ \text{public}, \text{analysis} \}$$

$$l_R(\text{covert}) = \{ \text{covert} \}$$

$$h_R(\text{covert}) = \{ \text{public}, \text{covert} \}$$

$$l_R(\text{top-level}) = \{ \text{top-level} \}$$

$$h_R(\text{top-level}) = \{ \text{public}, \text{analysis}, \text{covert}, \text{top-level} \}$$

confine

- Let p be entity of type PRO, a of type A, s of type S
- In terms of P (not R), we get:
 - $confine(p) = [\{ public \}, \{ public, analysis \}]$
 - $confine(a) = [\{ analysis \},$
 $\{ public, analysis, covert, top-level \}]$
 - $confine(s) = [\{ covert \},$
 $\{ public, analysis, covert, top-level \}]$

And the Flow Relations Are ...

- $p \rightarrow a$ as $l_R(p) \subseteq h_R(a)$
 - $l_R(p) = \{ \text{public} \}$
 - $h_R(a) = \{ \text{public, analysis, covert, top-level} \}$
- Similarly: $a \rightarrow p, p \rightarrow s, a \rightarrow s, s \rightarrow a$
- ***But $s \rightarrow p$ is false*** as $l_R(s) \not\subseteq h_R(p)$
 - $l_R(s) = \{ \text{covert} \}$
 - $h_R(p) = \{ \text{public, analysis} \}$

Analysis

- (S_P, \leq_P) is a lattice, so it can be analyzed like a lattice policy
- Dual mapping preserves ordering, hence non-ordering and non-transitivity, of original policy
 - So results of analysis of (S_P, \leq_P) can be mapped back into $(SC_R, \leq_R, join_R)$

Compiler-Based Mechanisms

- Detect unauthorized information flows in a program during compilation
- Analysis not precise, but secure
 - If a flow *could* violate policy (but may not), it is unauthorized
 - No unauthorized path along which information could flow remains undetected
- Set of statements *certified* with respect to an information flow policy if the flows in the set of statements do not violate that policy

Example

```
if  $x = 1$  then  $y := a;$   
else  $y := b;$ 
```

- Info flows from x and a to y , or from x and b to y
- Certified only if $\underline{x} \leq \underline{y}$ and $\underline{a} \leq \underline{y}$ and $\underline{b} \leq \underline{y}$
 - Note flows for *both* branches must be true unless compiler can determine that one branch will *never* be taken

Declarations

- Notation:

x : int class { A, B }

means x is an integer variable with security class at least $lub\{ A, B \}$, so $lub\{ A, B \} \leq \underline{x}$

- Distinguished classes *Low*, *High*
 - Constants are always *Low*

Input Parameters

- Parameters through which data passed into procedure
- Class of parameter is class of actual argument

i_p : **type class** { i_p }

Output Parameters

- Parameters through which data passed out of procedure
 - If data passed in, called “input/output parameter”
- As information can flow from input parameters to output parameters, class must include this:

$$o_p: \text{type class } \{ r_1, \dots, r_n \}$$

where r_i is class of i th input or input/output argument

Example

```
proc sum(x: int class { A };  
        var out: int class { A, B });  
begin  
    out := out + x;  
end;
```

- Require $\underline{x} \leq \underline{out}$ and $\underline{out} \leq \underline{out}$

Array Elements

- Information flowing out:

$$\dots := a[i]$$

Value of i , $a[i]$ both affect result, so class is $\text{lub}\{ \underline{a[i]}, \underline{i} \}$

- Information flowing in:

$$a[i] := \dots$$

- Only value of $a[i]$ affected, so class is $\underline{a[i]}$

Assignment Statements

$$x := y + z;$$

- Information flows from y, z to x , so this requires $\text{lub}(\underline{y}, \underline{z}) \leq \underline{x}$

More generally:

$$y := f(x_1, \dots, x_n)$$

- the relation $\text{lub}(\underline{x}_1, \dots, \underline{x}_n) \leq \underline{y}$ must hold

Compound Statements

$x := y + z; a := b * c - x;$

- First statement: $\text{lub}(\underline{y}, \underline{z}) \leq \underline{x}$
- Second statement: $\text{lub}(\underline{b}, \underline{c}, \underline{x}) \leq \underline{a}$
- So, both must hold (i.e., be secure)

More generally:

$S_1; \dots; S_n;$

- Each individual S_i must be secure

Conditional Statements

if $x + y < z$ **then** $a := b$ **else** $d := b * c - x$;

- The statement executed reveals information about x, y, z , so $\text{lub}(\underline{x}, \underline{y}, \underline{z}) \leq \text{glb}(\underline{a}, \underline{d})$

More generally:

if $f(x_1, \dots, x_n)$ **then** S_1 **else** S_2 **end**

- S_1, S_2 must be secure
- $\text{lub}(\underline{x}_1, \dots, \underline{x}_n) \leq \text{glb}(\underline{y} \mid y \text{ target of assignment in } S_1, S_2)$

Iterative Statements

```
while  $i < n$  do begin  
     $a[i] := b[i]; i := i + 1;$  end
```

- Same ideas as for “if”, but must terminate

More generally:

```
while  $f(x_1, \dots, x_n)$  do  $S;$ 
```

- Loop must terminate;
- S must be secure
- $\text{lub}(\underline{x}_1, \dots, \underline{x}_n) \leq$

$\text{glb}(\underline{y} \mid y \text{ target of assignment in } S)$

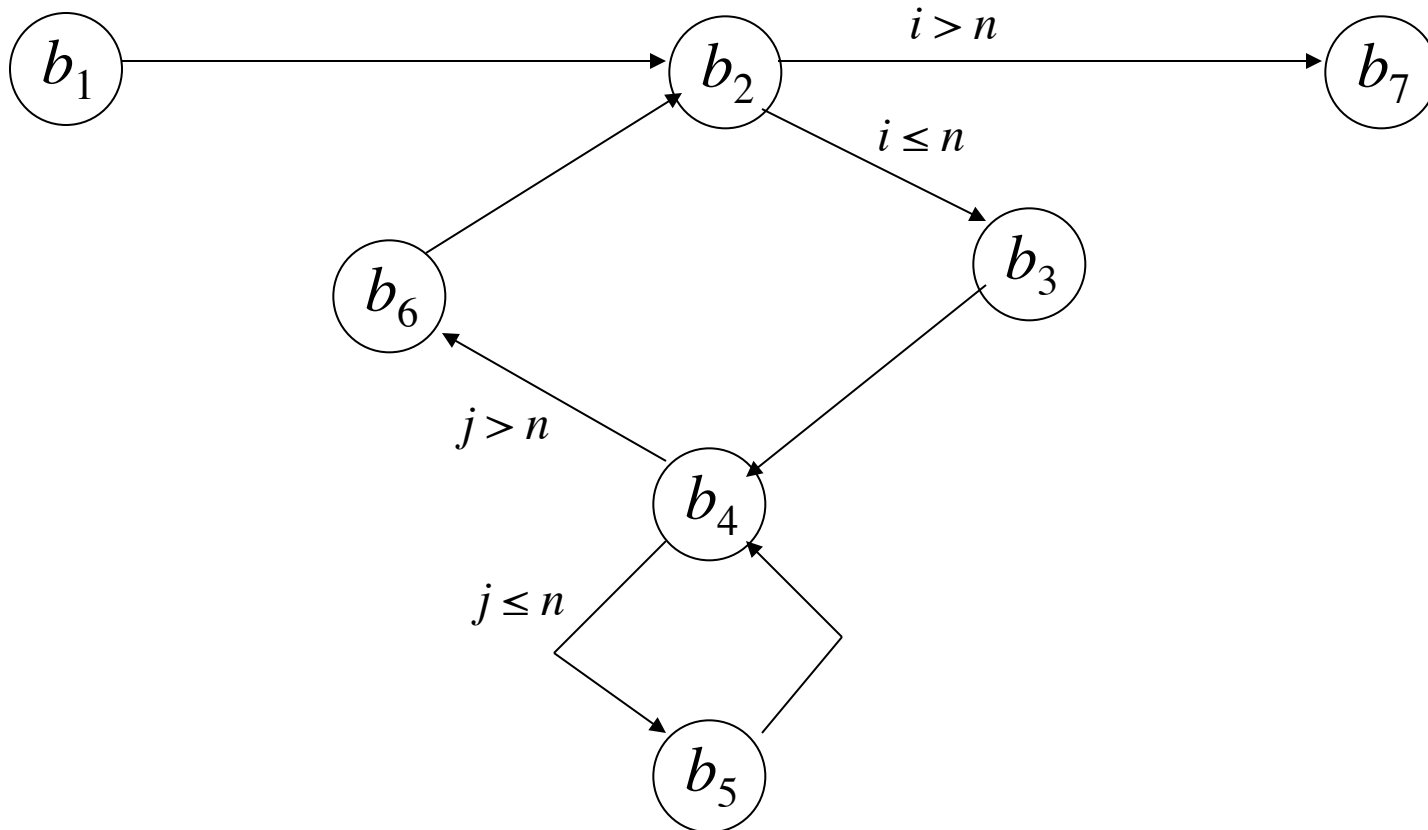
Goto Statements

- No assignments
 - Hence no explicit flows
- Need to detect implicit flows
- *Basic block* is sequence of statements that have one entry point and one exit point
 - Control in block *always* flows from entry point to exit point

Example Program

```
proc tm(x: array[1..10][1..10] of int class {x};  
      var y: array[1..10][1..10] of int class {y});  
var i, j: int {i};  
begin  
b1      i := 1;  
b2 L2: if i > 10 then goto L7;  
b3      j := 1;  
b4 L4: if j > 10 then goto L6;  
b5      y[j][i] := x[i][j]; j := j + 1; goto L4;  
b6 L6: i := i + 1; goto L2;  
b7 L7:  
end;
```

Flow of Control



IFDs

- Idea: when two paths out of basic block, implicit flow occurs
 - Because information says *which* path to take
- When paths converge, either:
 - Implicit flow becomes irrelevant; or
 - Implicit flow becomes explicit
- *Immediate forward dominator* of a basic block b (written $\text{IFD}(b)$) is the first basic block lying on all paths of execution passing through b

IFD Example

- In previous procedure:
 - $\text{IFD}(b_1) = b_2$ one path
 - $\text{IFD}(b_2) = b_7$ $b_2 \rightarrow b_7$ or $b_2 \rightarrow b_3 \rightarrow b_6 \rightarrow b_2 \rightarrow b_7$
 - $\text{IFD}(b_3) = b_4$ one path
 - $\text{IFD}(b_4) = b_6$ $b_4 \rightarrow b_6$ or $b_4 \rightarrow b_5 \rightarrow b_6$
 - $\text{IFD}(b_5) = b_4$ one path
 - $\text{IFD}(b_6) = b_2$ one path

Requirements

- B_i is the set of basic blocks along an execution path from b_i to $\text{IFD}(b_i)$
 - Analogous to statements in conditional statement
- x_{i1}, \dots, x_{in} variables in expression selecting which execution path containing basic blocks in B_i used
 - Analogous to conditional expression
- Requirements for being secure:
 - All statements in each basic blocks are secure
 - $\text{lub}(\underline{x}_{i1}, \dots, \underline{x}_{in}) \leq \text{glb}\{ \underline{y} \mid y \text{ target of assignment in } B_i \}$

Example of Requirements

- Within each basic block:

$$b_1: Low \leq \underline{i} \quad b_3: Low \leq \underline{j} \quad b_6: \text{lub}\{Low, \underline{i}\} \leq \underline{i}$$

$$b_5: \text{lub}(\underline{x}[\underline{i}][\underline{j}], \underline{i}, \underline{j}) \leq \underline{y}[\underline{j}][\underline{i}]; \text{lub}(Low, \underline{j}) \leq \underline{j}$$

- Combining, $\text{lub}(\underline{x}[\underline{i}][\underline{j}], \underline{i}, \underline{j}) \leq \underline{y}[\underline{j}][\underline{i}]$

- From declarations, true when $\text{lub}(\underline{x}, \underline{i}) \leq \underline{y}$

- $B_2 = \{b_3, b_4, b_5, b_6\}$

- Assignments to $i, j, y[j][i]$; conditional is $i \leq 10$

- Requires $\underline{i} \leq \text{glb}(\underline{i}, \underline{j}, \underline{y}[\underline{j}][\underline{i}])$

- From declarations, true when $\underline{i} \leq \underline{y}$

Example (continued)

- $B_4 = \{ b_5 \}$
 - Assignments to $j, y[j][i]$; conditional is $j \leq 10$
 - Requires $\underline{j} \leq \underline{glb}(\underline{j}, \underline{y}[\underline{j}][\underline{i}])$
 - From declarations, means $\underline{i} \leq \underline{y}$
- Result:
 - Combine $\underline{lub}(\underline{x}, \underline{i}) \leq \underline{y}; \underline{i} \leq \underline{y}; \underline{i} \leq \underline{y}$
 - Requirement is $\underline{lub}(\underline{x}, \underline{i}) \leq \underline{y}$

Procedure Calls

$tm(a, b);$

From previous slides, to be secure, $lub(\underline{x}, \underline{i}) \leq \underline{y}$ must hold

- In call, x corresponds to a , y to b
- Means that $lub(\underline{a}, \underline{i}) \leq \underline{b}$, or $\underline{a} \leq \underline{b}$

More generally:

```
proc  $pn(i_1, \dots, i_m: \text{int}; \text{var } o_1, \dots, o_n: \text{int})$   
begin  $S$  end;
```

- S must be secure
- For all j and k , if $\underline{i}_j \leq \underline{o}_k$, then $\underline{x}_j \leq \underline{y}_k$
- For all j and k , if $\underline{o}_j \leq \underline{o}_k$, then $\underline{y}_j \leq \underline{y}_k$